

2018 Koufax/Pony InterCity League (IPL) Rules - 23 May 2018

To be enforced for all Intercity Koufax/Pony games, including those played on SLJL home fields.

1. All players hit, all field, with whatever formula you use.
2. 8 run max until the 7th, then unlimited
3. 10 after 5 mercy rule.
4. Infield Fly
5. Dropped third strike, batter can advance
6. No inning starts after 2 hours from game start [DL – I interpret this to mean that the game can exceed the 2 hour hard stop we now use in the SLJL for Koufax. If the last inning starts before the time limit, it can be played out in its entirety (as we have done in previous years). The next inning starts immediately after the last out of the completed inning.]
7. Balks are called, one warning per pitcher. We run this generally loose/instructional. [DL – Here are additional comments provided by the league: “Generally we use the one warning rule for balks but as we discussed with the plate umpire before our game Tuesday it comes down to intent. I have no problem with warnings/teaching in lieu of enforcement if it is a technical issue. It should be enforced stricter if it’s an attempt to gain a competitive advantage. I agree that both coaches need to discuss this with the umpires prior to the game. There will be pitchers this year that don’t have a lot of experience holding runners on and their teams shouldn’t be punished for a technical issue balk while giving these kids an opportunity to pitch. Each umpire will call it differently but if we’re mutually agreeable as coaches in my experience they will be more relaxed with the calls.”]
8. Lead offs/steals are not limited. Can advance on overthrows.
9. Can play with 8. Less than 8 players, can start game, but forfeit if not at 8 players within 10 minutes of start time.

Duane Lanyon
SLJL Baseball Umpire-in-Chief

Chris Hare
SLJL Koufax Trustee